OWL-S

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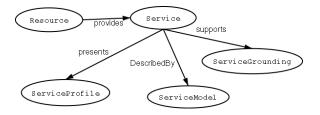
We introduce OWL-S. This talk is based on:

- The OWL Services Coalition. OWL-S Technical Overview¹
- Unknown tag=Massimo Paolucci and Katia Sycara. Autonomous Semantic Web Services.² IEEE Internet Computing, 7(5):34–41, 2003.

1 Introduction

- WSDL is a simple standard for describing webservices. It provides functionality similar to an API.
- If we hope to have agent compose just-in-time services from individual components, we will need more semantically-rich descriptions of services.
- That is, an agent needs to have some understanding of what getStockQuote (string symbol) does.
- OWL-Services is a set of ontologies, written in OWL, which can be used to describe (at a higher/more detailed semantic level) what a service does.
- Previously known as DAML-S.

2 Upper Ontology for Services

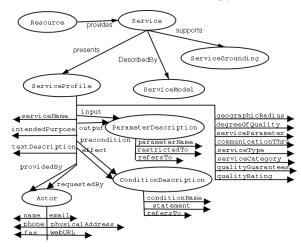


- Resources are available out in the net.
- The OWL-S ontology defines a Service as the central class for describing interfaces, part of the OWL-S Service Ontology³.
- What does the service require and provide for the users? This is given by the ServiceProfile. An agent uses it to determine whether the service meets it's needs.
- *How does it work?* Given by the ServiceModel. Gives details.
- How is it used? Given by the Service Grounding. It tells how to access the service.

3 Service Profiles

- The ServiceProfile ontology⁴ supports the use of three types of information.
 - 1. A human readable description of the service and its provider.
 - 2. A specification of the functionalities that are provided by the service.
 - 3. Attributes which provide additional information and requirements (e.g., quality guarantees, expected response, geographic constraints, etc.)
- The functionalities are specified by declaring the IOPEs:
 - The Inputs the service expects.
 - The Output information returned.
 - The Preconditions that have to be satisfied in order to use the service.
 - The expected *E*ffects from running the service.

3.1 ServiceProfile Ontology



3.2 Profile Description Attributes

- **serviceName** is the name (ID).
- intendedPurpose tells what constitutes successful accomplishment of service execution.
- textDescription English description.
- **providedBy** who provides it.
- **requestedBy** who requests this service.

3.3 Functional Description Attributes

- These attributes describe the interface.
- **input** describes the input(s) the service can receive.
- output
- **precondition** describes what must be true in order to use the service.
- **effect** what will happen when the service runs.

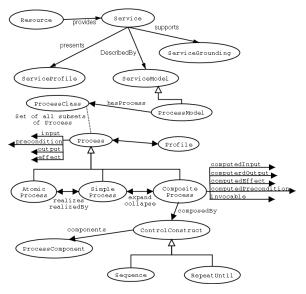
3.4 Functional Attributes

- A collection of other attributes that the service might have which do not deal with the process that the service implements.
- geographicRadius
- degreeOfQuality
- serviceParameter
- communicationThru
- serviceType
- serviceCategory
- qualityGuarantees
- qualityRating

4 Service Model

- Services are viewed as *processes* which are defined using a Process Ontology⁵.
- A process can have any number of inputs.
- It can have any number of outputs.
- It has a parameter that specifies the participants in the process.
- It can have any number of preconditions that must hold for the process to be invoked.
- It can have any number of effects.
- Outputs and effects can have conditions associated with them.

4.1 Process Ontology



• An AtomicProcess is directly invocable, has not sub-processes, and executed in a single step.

- A SimpleProcess is not invocable (not associated with a grounding). Its executed in a single step. Used as an element of abstraction.
- A CompositeProcess is decomposable into other process using control constructs. It is composedOf a ControlConstruct which, in turn, has a components property that indicates the ordering and conditional execution of the sub-processes.

4.2 Control Constructs

- A Sequence is a list of Processes to be done in order.
- A Split contains a bag of process components to be executed concurrently.
- Unordered specifies a bag of process components that can be executed in any order.
- Split+Join consists of concurrent execution of process components with barrier synchronization.
- A Choice has further properties chosen and chooseFrom which let you create customized subsets.
- The If-Then-Else class has properties ifCondition, then, and else, which implement the statement.
- Iterate does just that until the whileCondition or untilCondition are met.
- **Repeat-Until** does a similar job.

4.3 Process Control Ontology

- Its an ontology that represent methods for monitoring and controlling the progress of an executing process.
- It does not exist yet.

4.4 Time Ontology

- OWL-S also defines a simple Time Ontology⁶.
- It has two main classes: Instants and Intervals.
- It has three properties that go from Interval to Instant:
 - start-of
 - end-of
 - inside

5 Resources

- There is also a Resource Ontology⁷.
- Processes generally require(consume) resources.
- Resources have an AllocationType property which can be used to tell if the resource is consumable (e.g., time) or reusable (e.g., paint).

6 Congo Example

- This example is from the walkthru.
- Congo is a website that sells books.
- Their services are LocateBook, PutInCart, SignIn, CreateAcct, CreateProfile, LoadProfile, SpecifyDeliveryDetails, FinalizeBuy.
- You cat get the complete Congo example file set⁸.

6.1 Describe the Program

- Congo offers the CongoBuy service which is composed of smaller programs.
- You should describe these programs first.
- These individual programs are defined as **Process**.

6.2 Process Input and Output

- The process ontology shows the various types of processes we can have.
- The LocateBook service is atomic, so we declare it as such:

```
cess:AtomicProcess rdf:ID="LocateBook">
cess:hasInput>
cess:Input rdf:ID="BookName">
cess:Input rdf:ID="BookName">
cess:parameterType rdf:resource="&xsd;#string"/>
</process:Input>
cess:hasInput>
cess:hasOutput>
cess:hasOutput>
cess:coConditionalOutput rdf:ID="LocateBookOutput">
cess:coConditionalOutput rdf:ID="LocateBookOutput">
cess:coCondition rdf:resource="#InCatalogueBookInstance"/>
cess:coConditionalOutput>
```

- This also says that LocateBook takes as input a BookName, which is a string
- The output is conditional. If #InCatalogueBookInstance then return LocatedBookOutput.

6.3 Process Preconditions and Effects

- In order to tie a bunch of processes together (compose) we also need to know their preconditions for execution and any side-effects they might have.
- So, OWL-S also has precondition and effect (yes, like AI planner operators. 1970's AI research might yet find an application :-).
- ExpressCongoBuy service has two preconditions: you must have an account and credit:

cess:AtomicProcess rdf:ID="ExpressCongoBuy">

```
<process:hasInput>
```

```
cess:Input rdf:ID="ExpressCongoBuyBookISBN">
```

```
cess:parameterType rdf:resource="&xsd;#string"/>
 </process:Input>
   </process:hasInput>
   cess:hasInput>
cess:Input rdf:ID="CongoBuySignInInfo">
  cess:parameterType rdf:resource="#SignInData"/>
 </process:Input>
</process:hasInput>
cess:hasPrecondition rdf:resource="#AcctExists"/>
cess:hasPrecondition rdf:resource="#CreditExists"/>
cess:hasEffect>
 conditionalEffect rdf:ID="CongoOrderShippedEffect">
  cecondition rdf:resource="#BookInStock"/>
  ceEffect rdf:resource="#OrderShippedEffect"/>
 </process:ConditionalEffect>
</process:hasEffect>
process:hasOutput>
 conditionalOutput rdf:ID="CongoOrderShippedOutput">
  cocondition rdf:resource="#BookInStock"/>
  cess:parameterType rdf:resource="#OrderShippedOutput"/>
 </process:ConditionalOutput>
</process:hasOutput>
cess:hasOutput>
 conditionalOutput rdf:ID="CongoOutOfStockOutput">
  cocondition rdf:resource="#BookOutOfStock"/>
  cess:parameterType rdf:resource="#BookOutOfStockOutput"/>
 </process:ConditionalOutput>
</process:hasOutput>
```

</process:AtomicProcess>

• It has the effect of shipping the order, the the output tells if the book was in stock or not.

6.4 Composite Processes

- A CompositeProcess is composedOf a bunch of ControlConstructs which can be things like sequence, if-then-else, fork, while, etc.
- Build them in a top-down manner.
- FullCongoBuy has two steps: locating the book and then buying the book.

```
<process:CompositeProcess rdf:ID="FullCongoBuy">
<process:ComposedOf>
<process:Sequence>
<process:Components rdf:parseType="Collection">
<process:AtomicProcess rdf:about="<u>#LocateBook</u>"/>
<process:CompositeProcess rdf:about="<u>#CongoBuyBook</u>"/>
</process:CompositeProcess rdf:about="<u>#CongoBuyBook</u>"/>
</process:Sequence>
</process:Sequence>
```

<!-- All of the inputs and outputs of this composite process are derived from the corresponding inputs and outputs of its atomic processes and will normally be computed automatically by OWL-S tools. -->

```
cess:hasInput>
 cess:Input rdf:ID="FullCongoBuyBookName">
  cess:parameterType rdf:resource="&xsd;#string"/>
 </process:Input>
</process:hasInput>
cess:hasInput>
 cess:Input rdf:ID="FullCongoBuySignInInfo">
  cess:parameterType rdf:resource="#SignInData"/>
 </process:Input>
</process:hasInput>
cess:hasInput>
 cess:Input rdf:ID="FullCongoBuvCreateAcctInfo">
  cess:parameterType rdf:resource="#AcctInfo"/>
 </process:Input>
</process:hasInput>
cess:hasInput>
 cess:Input rdf:ID="FullCongoBuyCreditCardNumber">
  cess:parameterType rdf:resource="&xsd;#decimal"/>
 </process:Input>
</process:hasInput>
cess:hasInput>
certex:Input rdf:ID="FullCongoBuyCreditCardType">
 cess:parameterType rdf:resource="#CreditCardType"/>
</process:Input>
</process:hasInput>
process:hasInput>
cess:Input rdf:ID="FullCongoBuyCreditCardExpirationDate">
 cess:parameterType rdf:resource="&xsd;#string"/>
</process:Input>
</process:hasInput>
cess:hasInput>
cess:Input rdf:ID="FullCongoBuyCreditCardDeliveryAddress">
 cess:parameterType rdf:resource="&xsd;#string"/>
</process:Input>
</process:hasInput>
cess:hasInput>
cprocess:Input rdf:ID="FullCongoBuyPackagingSelection">
 cess:parameterType rdf:resource="&xsd;#string"/>
</process:Input>
</process:hasInput>
cess:hasInput>
cess:Input rdf:ID="FullCongoBuyDeliveryTypeSelection">
```

7 Conclusion

- OWL-S is more complex than WSDL.
- OWL-S gives a lot more details about how a process is composed of other process, what sequence they must execute, etc.
- It's processes are akin to AI-planning operators.
- Just-in-time service composition will be much more likely if services are described using OWL-S. Unfortunately that will require extra effort on the programmer's part (WSDL can be generated automatically).
- OWL-S is sits righ between web-services (RPCs over HTTP) and the Semantic Web vision.

Notes

⁵http://www.daml.org/services/owl-s/1.0/Process.owl

¹http://www.daml.org/services/owl-s/1.0/owl-s.html ²http://jmvidal.cse.sc.edu/library/paolucci03a.pdf

³http://www.daml.org/services/owl-s/1.0/Service.owl

⁴http://www.daml.org/services/owl-s/1.0/Profile.owl

⁶http://www.isi.edu/ pan/damltime/time-entry.owl

⁷http://www.daml.org/services/owl-s/1.0/Resource.owl

⁸http://www.daml.org/services/owl-s/1.0/examples.html

This talk is available at http://jmvidal.cse.sc.edu/talks/owls

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