Background NetLogo Programming

NetLogo for Building Prototype Multiagent Systems

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October 25, 2011

Abstract

We introduce NetLogo and its uses for building Multiagent Systems.

Motivation

- Mitch Resnick developed StarLogo as a tool for teaching kids the "distributed mindset." [?]
 - How do ants gather food?
 - Why do traffic jams happen?
 - How do termites build their nests?
 - Why is there day and night?

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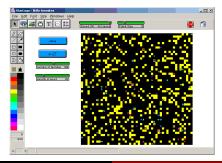
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 - How do ants gather food?
 - Why do traffic jams happen?
 - How do termites build their nests?
 - Why is there day and night?
- Kids got all of them wrong.
- Of course, adults are not much better.
 - Why is Microsoft successful?
 - Why is the economy so bad/good?
 - What does company/country X think?

Solution

- Resnick argues that it is hard for humans to avoid falling back on a centralized explanation.
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- But, how?
- He created a programming environment: Starlogo.



NetLogo History

- Starlogo is based on Logo
- StarLogo added thousands of turtles to Logo and patches of ground which can hold stuff.
- It ran on the Connection Machine.
- Uri Wilensky, director of the Center for Connected Learning and Computer-Based Modeling extended MacStarLogo and created StarLogoT. Based on what he learned from StarLogoT, Wilensky designed a new language called NetLogo (Wilensky, 1999).
- We will be using NetLogo.



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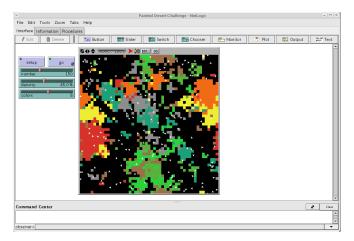
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- The smaller the program, the more likely it is that its results will be useful to others (model docking problem [Axtell et al., 1996]). Netlogo is succint.
- It greatly reduces the tweak-test-analyze cycle.
- It has great expressive power.
- It is fun to use.

- You can download and install it in your machine.
- Better to use the enclosed JVM if you can.
- A .nlogo file is just plain text so it can be read by any installation.
- There is a beta 3D (OpenGL) version.

Background NetLogo Programming

Overview



• Turtles, Patches, Observer.

Programming

- You can have different breeds of turtles: breeds [mailmen letters] They are like classes.
- You can

ask mailmen [set color red]

An alternate notation is

set [color] of (turtle 43) red

Data Types

- Numbers: reals and ints.
- Strings: with many manipulating functions.
- Lists
- Thats it! You can use lists as arrays, hash tables, etc.

Turtle Variables

- breed
- color
- heading
- hidden?
- Iabel
- label-color
- pen-down?
- shape
- size
- who (read-only): the number of the turtle
- xcor
- ycor

Turtle Commands

- forward to move. right and left to turn relative to current heading.
- set heading towards (turtle 22) to point towards 22. towardsxy x y also works.
- distance (turtle 1) reports the distance to that turtle. distancexy x y also works.
- [who] of turtles reports a list with the numbers of all the turtles. It is a very useful command.
- other-turtles-here reports all the other turtles in this patch.

Agentsets

- A set of agents.
- Usually generated by a turtles with [...]
- Also generated by an in-radius, other-turtles-here.
- Manipulated with any, max-one-of, min-one-of, random-one-of, one-of.
- ask takes an agentset as argument.
- Within a with you can use both myself to refer to the turtle doing the command. For example ask turtles with [color = [color] of myself] [....]
- self is the same as turtle who.

Patch Variables

- pcolor
- plabel
- plabel-color
- pxcor
- ø pycor

- They can execute commands. You can ask patch 0 0 [set pcolor red]
- They should generally handle the pheromones or other environmental state. They represent the state of the world that is not agents.
- They are useful for representing obstacles (walls) in a multiagent system.
- Can sprout turtles and diffuse pheromones.

Procedures

Are defined as

```
to do-something
```

•••

end

• Procedures can also take arguments.

```
to do-something [x y] ...
```

end

• Procedures that return a value are called reporters and they are defined as

```
to-report is-it-raining?
```

```
• • •
```

```
report true
```

```
end
```

Advanced Operators

• You can use

```
\mathtt{map}
```

to apply a reporter to a list and produce a new list.

```
show map [? * ?] [1 2 3]
```

```
=> [1 4 9]
```

foreach

loops over instances in a list:

```
foreach [1.1 2.2 2.6] [ show ? + " -> " + round ? ]
=> 1.1 -> 1
=> 2.2 -> 2
=> 2.6 -> 3
```

Advanced Operators

• filter

reports a new list with only some of the members of the given list:

```
show filter [? < 3] [1 3 2]
=> [1 2]
```

• reduce

primitive lets you combine the items of a list into a single result:

```
show reduce [?1 + ?2] [1 2 3]
=> 6
```

```
sort-by
```

```
sorts a list in any order you specify:
show sort-by [?1 < ?2] [3 1 4 2]
=> [1 2 3 4]
```

Extensions API

- Extension API allows one to define new NetLogo commands using Java.
- Good for CPU-intensive computations (backpropagation), defining complex operations (matrix multiplications), or using external libraries (SOAP).
- Don't use in PS.

Conclusion

- Read the manual that is installed with NetLogo, especially the primitives dictionary. There are many more primitives than what I showed here.
- Do Problem Set 0 to get acquainted with the language.
- You can see more MAS models we have created at http://jmvidal.cse.sc.edu/netlogomas/

 Axtell, R., Axelrod, R., Epstien, J. M., and Cohen, M. D. (1996).
 Aligning simulation models: A case study and results. *Computational and Mathematical Organization Theory*, 1:123–141.