

Expressive Commerce and Its Application to Sourcing

Tuomas Sandholm

CombineNet, Inc.
Fifteen 27th St.
Pittsburgh, PA 15222
tsandholm@CombineNet.com

Abstract

Sourcing professionals buy several trillion dollars worth of goods and services yearly. We introduced a new paradigm called *expressive commerce* and applied it to sourcing. It combines the advantages of highly expressive human negotiation with the advantages of electronic reverse auctions. The idea is that supply and demand are expressed in drastically greater detail than in traditional electronic auctions, and are algorithmically cleared. This creates a Pareto efficiency improvement in the allocation (a win-win between the buyer and the sellers) but the market clearing problem is a highly complex combinatorial optimization problem. We developed the world's fastest tree search algorithms for solving it. We have hosted \$16 billion of sourcing using the technology, and created \$1.8 billion of hard-dollar savings. The suppliers also benefited by being able to express production efficiencies and creativity, and through exposure problem removal. Supply networks were redesigned, with quantitative understanding of the tradeoffs, and implemented in weeks instead of months.

Historical Backdrop on Sourcing

Sourcing, the process by which companies acquire goods and services for their operations, entails a complex interaction of prices, preferences, constraints, and many non-price attributes. The buyer's problem is to decide how to allocate the business across the suppliers.

Traditionally, sourcing decisions have been made via manual in-person negotiations. The advantage is that there is a very expressive language for finding, and agreeing to, win-win solutions between the supplier and the buyer. The solutions are implementable because operational constraints can be expressed and taken into account. On the downside, the process is slow, unstructured, and nontransparent. Furthermore, sequentially negotiating with the suppliers is difficult and leads to suboptimal decisions. (This is because what the buyer should agree to with a supplier depends on what other suppliers would have been willing to agree to in later negotiations.) The 1-to-1 nature of the process also curtails competition.

These problems have been exacerbated by a dramatic shift from plant-based sourcing to global corporate-wide (category-based rather than plant-based) sourcing since the

mid-1990's. This transition is motivated by a corporation's desire to leverage its spend across plants in order to get better pricing and better understanding and control of the supply chain while at the same time improving supplier relationships. (See, e.g., (Smock 2004).) This transition has yielded significantly larger sourcing events that are inherently more complex.

During this transition, there has also been a shift to electronic sourcing where suppliers submit offers electronically to the buyer. The buyer then decides, using the software, how to allocate the business. Advantages of this approach include speed of the process, structure and transparency, global competition, and simultaneous negotiation with all suppliers (which removes the difficulties associated with the speculation about later stages of the negotiation process, discussed above).

The most famous class of electronic sourcing systems - which became popular in the mid-1990s through vendors such as FreeMarkets (now Ariba), Frictionless Commerce, and Procuri - is a *reverse auction*. The buyer groups the items into lots in advance, and conducts an electronic descending-price auction for each lot. The lowest bidder wins. (In some cases "lowness" is not measured in terms of price, but in terms of an *ad hoc* score which is a weighted function that takes into account the price and some non-price attributes such as delivery time and reputation.)

Reverse auctions are not economically efficient, that is, they do not generally yield good allocation decisions. This is because the optimal bundling of the items depends on the suppliers' preferences (which arise, among other considerations, from the set, type, and time-varying state of their production resources), which the buyer does not know at the time of lotting. Lotting by the buyer also hinders the ability of small suppliers to compete. Furthermore, reverse auctions do not support side constraints, yielding two drastic deficiencies: 1) the buyer cannot express her business rules; thus the allocation of the auction is unimplementable and the "screen savings" of the auction do not materialize in reality, and 2) the suppliers cannot express their production efficiencies (or differentiation), and are exposed to bidding risks. In short, reverse auctions assume away the complexity that is inherent in the problem, and dumb down the events rather than embracing the complexity and viewing it as a driver of opportunity. It is therefore not surprising that there are strong broad-based signs that reverse auctions have fallen in disfavor.

The New Paradigm: Expressive Commerce

In 1997 it dawned on me that it is possible to achieve the advantages of both manual negotiation and electronic auctions while avoiding the disadvantages. The idea is to allow supply and demand to be expressed in drastically more detail (as in manual negotiation) while conducting the events in a structured electronic marketplace where the supply and demand are algorithmically matched (as in reverse auctions). The new paradigm, which we call *expressive commerce*[™] (or *expressive competition*[™]), was so promising that I decided to found CombineNet, Inc. to commercialize it.

The finer-grained matching of supply and demand yields Pareto improvements (i.e., win-win solutions) between the buyer and the suppliers. However, matching the drastically more detailed supply and demand is an extremely complex combinatorial optimization problem. We developed the world's fastest algorithms for optimally solving it. These algorithms are incorporated into the market-clearing engine at the core of our flagship product, the Advanced Sourcing Application Platform (ASAP).

Expressive commerce has two sides: *expressive bidding*[™] and *expressive allocation evaluation* (also called *expressive bid taking*[™]) (Sandholm and Suri 2001).

Expressive Bidding

With *expressive bidding*, the suppliers can express their offers creatively, precisely, and conveniently using expressive and compact statements that are natural in the suppliers' business. Our expressive bidding takes on several forms. ASAP supports the following forms of expressive bidding, among others, all in the same event.

- Bidding on an arbitrary number of self-constructed packages of items (rather than being restricted to bidding on predetermined lots as in basic reverse auctions). The packages can be expressed in more flexible and more usable forms than what is supported in vanilla combinatorial auctions.
- Rich forms of discount schedules. (Simpler forms of discount schedules have already been addressed in the literature (Sandholm and Suri 2001a, Sandholm and Suri 2002, Hohner et al. 2003).)
- Conditional discount offers. The trigger conditions and the effects can be specified in highly flexible ways.
- A broad variety of side constraints - such as capacity constraints (Sandholm and Suri 2001a).
- Multi-attribute bidding (Sandholm and Suri 2001a). This allows the buyer to leave the item specification partially open, so the suppliers can pick values for the item attributes - such as material, color, and delivery date - in a way that matches their production efficiencies. This is one way in which the suppliers can also express alternate items.
- Free-form expression of alternates. This fosters unconstrained creativity by the suppliers.

- Expression of cost drivers. In many of our events, the buyer collects tens or hundreds of cost drivers from the suppliers.

All of these expressive bidding features of ASAP have been extensively used by CombineNet's customers. ASAP supports bidding through web-based interfaces and through spreadsheets. In some cases, catalog prices from databases have also been used.

CombineNet's expressive bidding is flexible in the sense that different suppliers can bid in different ways, using different offer constructs. In fact, some suppliers may not be sophisticated enough to bid expressively at all, yet they can participate in the same sourcing events using traditional bidding constructs in the same system. This paves a smooth road for adoption, which does not assume sudden process changes at the participating organizations.

Benefits of Expressive Bidding. The main benefit of expressive bidding is that it leads to a Pareto improvement in the allocation. In business terms, it creates a win-win between the buyer and the suppliers. There are several reasons for this.

First, because the suppliers and the buyer can express their preferences completely (and easily), the market mechanism can make better (economically more efficient and less wasteful) allocation decisions, which translates to higher societal welfare. In other words, the methods yields better matching of supply and demand because they are expressed in more detail. The savings do not come from lowering supplier margins, but from reducing economic inefficiency. With expressive bidding, the suppliers can offer specifically what they are good at, and at lower prices because they end up supplying in a way that is economical for them. (They can consider factors such as production costs and capacities, raw material inventories, market conditions, competitive pressures, and strategic initiatives.) This creates a win-win solution between the suppliers and the buyer. For example, in the sourcing of transportation services, a substantial increase in economic efficiency comes from bundling multiple deliveries in one route (back-haul deliveries and multi-leg routes). This reduces empty driving, leading to lower transportation costs and yielding environmental benefits as well: lower fuel consumption, less driver time, less frequent need to replace equipment, and less pollution.

Second, suppliers avoid exposure risks. In traditional inexpressive markets, the suppliers face exposure problems when bidding. That makes bidding difficult. To illustrate this point, consider a simple auction of two trucking tasks: the first from Pittsburgh to Los Angeles, and the second from Los Angeles to Pittsburgh. If a carrier wins one of the tasks, he has to factor in the cost of driving the other direction empty. Say that his cost for the task then is \$1.60 per mile. On the other hand, if he gets both tasks, he does not have to drive empty, and his cost is \$1.20 per mile. When bidding for the first task in an inexpressive auction, it is impossible to say where in the \$1.20 - \$1.60 range he should bid, because his cost for the first task depends on whether he gets the second task, which in turns depends on

how other carriers will bid. Any bid below \$1.60 exposes the carrier to a loss in case he cannot profitably win the second task. Similarly, bidding above \$1.20 may cause him to lose the deal on the first task although it would be profitable to take on that task in case he wins the second task. In an expressive auction, the buyer can price each of the tasks separately, and price the package of them together, so there is no exposure problem. (For example, he can bid \$1.60 per mile for the first task, \$1.60 per mile for the second task, and \$1.20 per mile for the package of both tasks. Of course, he can also include a profit margin.) Therefore bidding is easier: the bidder does not have to speculate what other suppliers will bid in the later auctions. Also, the tasks get allocated optimally because no bidder gets stuck with an undesirable bundle, or misses the opportunity to win when he is the most efficient supplier. Furthermore, when there is an exposure problem, the suppliers hedge against it by higher prices. Removal of the bidders' exposure problems thus also lowers the buyer's procurement cost.

Third, by expressive bidding with side constraints (such as capacity constraints), each supplier can bid on all bundles of interest without being exposed to winning so much that handling the business will be unprofitable or even infeasible. This again makes bidding easier because – unlike in inexpressive markets – the supplier does not have to guess which packages to commit his capacity to. (In an inexpressive market, making that guess requires counterspeculating what the other suppliers are going to bid, because that determines the prices at which this supplier can win different alternative packages.) This also leads to Pareto improvements in the allocation compared to inexpressive markets because in those markets each bidder needs to make guesses as to what parts of the business he should bid on, and those parts might not be the parts for which he really is the most efficient supplier.

Expressive bidding allows more straightforward participation in markets because the strategic counterspeculation issues that are prevalent in non-combinatorial markets are removed, as discussed above. This leads to wider access of the benefits of e-commerce because less experienced market participants are raised to an equal playing field with experts. This yields an increase in the number of market participants, which itself leads to further economic efficiency and savings in sourcing costs. Broader access also stems from the buyer not lotting the items and thus facilitating competition from small suppliers as well.

Fourth, in basic reverse auctions, the buyer has to pre-bundle items into lots, but he cannot construct the optimal lotting because it depends on the suppliers' preferences. With expressive commerce, items do not have to be pre-bundled. Instead, the market determines the optimal lotting (specifically, the optimizer determines the optimal allocation based on the expressive bids and the expressions from the buyer). This way, the economically most efficient bundling is reached, weeks are not wasted on pre-bundling, and suppliers that are interested in different

bundles compete. As a side effect, small suppliers' bids together end up competing with large suppliers.

Fifth, expressive bidding fosters creativity and innovation by the suppliers. This aspect is highly prized by both the suppliers and buyers.

Overall, expressive bidding yields both lower prices and better supplier relationships. In addition to the buyers (our customers), also suppliers are providing very positive feedback on the approach. They especially like 1) that they also benefit (unlike in traditional reverse auctions where their profit margins get squeezed), 2) that they can express their production efficiencies, and 3) that they can express differentiation and creative offers. In fact, suppliers like expressive commerce so much that they agree to participate in expressive commerce even in events that they boycotted when basic reverse auctions had been attempted. Furthermore, perhaps the best indication of supplier satisfaction is the fact the suppliers are recommending the use of CombineNet to buyers.

The benefits of expressiveness can be further enhanced by multiple buyers conducting their sourcing in the same event. This provides an opportunity for the bidders to bundle across the demands of the buyers, and also mitigates the exposure risks inherent in participating in separate events. As an example, in Spring 2005 CombineNet conducted an event where P&G and its two largest customers, Walmart and Target, jointly sourced their North America-wide truckload transportation services for the following year. This enabled the carriers to construct beneficial backhaul deliveries and multi-leg routes by packaging trucking lanes across the demand of the three buyers. (This was a huge event. P&G's volume alone exceeded \$885 million.)

Expressive Allocation Evaluation

The second half of expressive commerce is *expressive allocation evaluation*, where the buyer expresses preferences over allocations using a rich, precise, and compact language (and which is natural in the buyer's business). It can be used to express legal constraints, business rules, prior contractual obligations, and strategic considerations.

In our experience, different types of side constraints are a powerful form of expressiveness for this purpose. For example, the buyer can state: "I don't want more than 200 winners (in order to avoid overhead costs)," "I don't want any one supplier to win more than 15% (in order to keep the supply chain competitive for the long term)," "I want minority suppliers to win at least 10% (because that is the law)," "Carrier X has to win at least \$3 million (because I have already agreed to that)," etc. ASAP supports hundreds of types of side constraints.

ASAP also has a rich language for the buyer to express how item attributes (such as delivery date or transshipment specifications) and supplier attributes (such as reputation) are to be taken into account when determining the allocation of business (Sandholm and Suri 2001b).

A professional buyer - with potentially no background in optimization - can set up a *scenario* in ASAP by adding constraints and preferences through an easy-to-use web-based interface. To set up each such expression, the buyer first chooses the template expression (e.g., "I don't want more than a certain number of winners," or "I want to favor incumbent suppliers by some amount") from a set of expressions that have been deemed potentially important for the event in question. He then selects the *scope* to which that expression should apply: everywhere, or to a limited set of items, bid rounds, product groups, products, sites, and business groups. Finally, he selects the exact parameter(s) of the constraint, e.g., exactly how many winners are allowed. Constraints and preferences can also be uploaded from business rule databases. Once the buyer has defined the *scenario* consisting of side constraints and preferences, he calls the optimizer in ASAP to find the best allocation of business to suppliers under that scenario.

ASAP takes these high-level supply and demand expressions, *automatically* converts them into an optimization model, and uses sophisticated tree search algorithms to solve the model. CombineNet has faced scenarios with over 2.6 million bids (on 160,000 items, multiple units of each) and over 300,000 side constraints, and solved them to optimality.

Benefits of Expressive Allocation Evaluation

Through side constraints and preference expressions, the buyer can include business rules, legal constraints, logistical constraints, and other operational considerations to be taken into account when determining the allocation. This makes the auction's allocation *implementable* in the real world: the plan and execution are aligned because the execution considerations are captured in the planning.

Second, the buyer can include prior (e.g., manually negotiated) contractual commitments into the optimization. This begets a sound hybrid between manual and electronic negotiation. For example, he may have the obligation that a certain supplier has to be allocated at least 80 truckloads. He can specify this as a side constraint in ASAP, and ASAP will decide which 80 truckloads (or more) are the best ones to allocate to that supplier in light of all other offers, side constraints, and preferences. This again makes the allocation implementable. (A poor man's way of accomplishing that would be to manually earmark some of the business to the prior contracts. Naturally, allowing the system to do that earmarking with all the pertinent information in hand yields better allocations.)

Third, the buyer obtains a quantitative understanding of the tradeoffs in his supply chain by conducting what-if *scenario navigation*, that is, by changing side constraints and preferences and reoptimizing, the buyer can explore the tradeoffs in an objective manner. For example, he may add the side constraint that the supply base be rationalized from 200 to 190. The resulting increase in procurement cost then gives the buyer an understanding of the tradeoff between cost and practical implementability. As another example, the buyer might ask: If I wanted my average supplier delivery-on-time rating to increase to

99%, how much would that cost? As a third example, the buyer might see what would happen if he allowed a supplier to win up to 20% of the business instead of only 15%. The system will tell the buyer how much the procurement cost would decrease. The buyer can then decide whether the savings outweighs the added long-term strategic risks such as vulnerability to that supplier's default and the long-term financial downside of allowing one supplier to become dominant. In ASAP, the buyer can change/add/delete any number of side constraints and preferences in between optimizations.

Fourth, quantitative understanding of the tradeoffs also fosters stakeholder alignment on the procurement team, because the team members with different preferences can discuss based on facts rather than opinions, philosophies, and guesswork.

Time to contract in expressive commerce

The time to contract is reduced from several months to weeks because no manual lotting is required, all suppliers can submit their offers in parallel, what-if scenarios can be rapidly generated and analyzed, and the allocation is implementable as is. This causes the cost savings to start to accrue earlier, and decreases the human hours invested.

Expressive Commerce as a Generalization of Combinatorial Auctions

A relatively simple early form of expressive commerce was a *combinatorial reverse auction* (Sandholm et al. 2002), where the only form of expressiveness that the suppliers have is package bidding, and the buyer has no expressiveness. A predecessor of that was a *combinatorial auction* where the bidders are the buyers (and there is only one unit of each item and no side constraints). Combinatorial auctions (Rassenti et al. 1982, Sandholm 1993, Sandholm 2002b, Ledyard et al. 1997, Rothkopf et al. 1998, Kwasnica et al. 2005, Sandholm et al. 2005, Sandholm and Suri 2003, Hoos and Boutilier 2000, Boutilier 2002, and deVries 2003), enable bidders to express complementarity among items (the value of a package being more than the sum of its parts) via package bids. Substitutability (the value of a package being less than the sum of its parts) can also be expressed in some combinatorial auctions, usually using different languages for specifying mutual exclusivity between bids (Sandholm 2002a, Fujishima et al. 1999, Sandholm 2002b, Nisan 2000, and Hoos and Boutilier 2001).

Expressiveness leads to more economical allocations of the items because bidders do not get stuck with partial bundles that are of low value to them. This has been demonstrated, for example, in auctions for bandwidth (McMillan 1994 and McAfee and McMillan 1996), transportation services (Sandholm 1993, Sandholm 1996, Sandholm 1991, and Caplice and Sheffi 2003), pollution rights, airport landing slots (Rassenti et al. 1982), and carrier-of-last-resort responsibilities for universal services (Kelly and Steinberg 2000).

However, package bids and exclusivity constraints are too impoverished a language for real-world sourcing. While any mapping from bundles to real numbers can be expressed in that language in principle, the real-world preferences in sourcing cannot be easily, naturally, and concisely expressed in it. Starting in 1997, we tackled this challenge and generalized the approach to expressive commerce, with the language constructs discussed above. Similar approaches have recently been adopted by others, but only for drastically less complex (orders of magnitude smaller and less expressive) events (Hohner et al. 2003, Metty et al. 2005).

Tree Search to Enable Expressive Commerce

A significant challenge in making expressive commerce a reality is that the expressiveness makes the problem of allocating the business across the suppliers an extremely complex combinatorial optimization problem. Specifically, the *clearing problem* (aka *winner determination problem*) is that of deciding which bids to accept and reject (and to what extent in the case of partially acceptable bids) so as to minimize sourcing cost (adjusted for preferences) subject to satisfying all the demand and all side constraints. Even in the vanilla combinatorial reverse auction where the only form of bidding is package bidding, and no side constraints or preferences are allowed, the clearing problem is NP-complete and inapproximable in the worst case in polynomial time (Sandholm et al. 2002). Expressive commerce is a much richer problem; thus the NP-hardness and inapproximability carry over. (Müller et al. (2006) review the worst-case complexity of the clearing problem of different variants of combinatorial auctions.) Thus sophisticated techniques are required.

In fact, prior to ASAP, no technology was capable of solving clearing problems of the scale and expressiveness that our customers wanted to be able to support; for example, Hohner et al. (2003) found integer programming techniques to be effective for problems only as large as 500 items and 5,000 bids. In 2001, P&G gave us a trial instance of trucking services sourcing that took a competing optimization product 30 minutes to solve. ASAP solved it optimally in 9 seconds. While that was already a decisive speed difference, since that time our technology development has yielded a further speed improvement of 2-3 orders of magnitude.

There is significant structure in the expressive commerce problem instances, and it is paramount that the optimizer be able to take advantage of the structure. Mixed integer programming (MIP) techniques for tree search are quite good at this, and ASAP takes advantage of them. However, the techniques embodied in the leading general-purpose MIP solvers are not sufficient for the clearing problem.

ASAP uses sophisticated tree search to find the optimal allocation. Given that the problem is NP-complete, in the worst-case the run-time is super-polynomial in the size of the input (unless P=NP). However, in real-world sourcing

optimization the algorithms run extremely fast: the median run-time is less than a second and the average is 20 seconds, with some instances taking days. The algorithms are also anytime algorithms: they provide better and better solutions during the search process.

I began the algorithm development in 1997, and CombineNet now has 16 people working on the algorithms, half of them full time. The team has tested hundreds of techniques (some from the AI and operations research literature and some invented at CombineNet) to see which ones enhance speed on expressive commerce clearing problems. Some of the techniques are specific to market clearing, while others apply to combinatorial optimization more broadly. We published the first generations of our search algorithms (Sandholm 2002a, Sandholm and Suri 2003, and Sandholm et al. 2005). The new ideas in these algorithms included

- different formulations of the basic combinatorial auction clearing problem (branching on items (Sandholm 2002a), branching on bids (Sandholm and Suri 2003 and Sandholm et al. 2005), and multi-variable branching (Gilpin and Sandholm 2006)),
- upper and lower bounding across components in dynamically detected decompositions (Sandholm and Suri 2003 and Sandholm et al. 2005),
- sophisticated strategies for branch question selection (Sandholm 2006, Sandholm 2002a, Sandholm and Suri 2003, and Sandholm et al. 2005),
- dynamically selecting the branch selection strategy at each search node (Sandholm 2006 and Sandholm et al. 2005),
- the information-theoretic approach to branching (Gilpin and Sandholm 2006),
- sophisticated lookahead techniques (Gilpin and Sandholm 2006 and Sandholm 2006),
- solution seeding (Sandholm 2006),
- primal heuristics (Sandholm 2006 and Sandholm et al. 2005),
- identifying and solving tractable cases at nodes (Sandholm and Suri 2003, Sandholm et al. 2005, Sandholm 2006, and Conitzer et al. 2004),
- techniques for exploiting *part* of the remaining problem falling into a tractable class (Sandholm 2006 and Sandholm and Suri 2003),
- domain-specific preprocessing techniques (Sandholm 2002a),
- fast data structures (Sandholm 2002a, Sandholm and Suri 2003, and Sandholm et al. 2005),
- methods for handling reserve prices (Sandholm 2002a and Sandholm and Suri 2003), and
- incremental winner determination and quote computation techniques (Sandholm 2002a).

Sandholm (2006) provides an overview of the techniques.

We have also invented a host of techniques in the search algorithms that we have decided to keep proprietary, at least for now. They include different formulations of the clearing problem, new branching strategies, custom cutting plane families, cutting plane generation and selection

techniques, and machine learning methods for predicting what techniques will perform well on the instance at hand (for use in dynamically selecting a technique), etc.

While the literature on combinatorial auctions has mainly focused on a variant where the only form of expressiveness is package bidding (sometimes supplemented with mutual exclusion constraints between bids), in our experience with sourcing problems the complexity is dominated by rich side constraints. Thus we have invested significant effort into developing techniques that deal with side constraints efficiently. CombineNet has faced several hundred different types of real-world side constraints. ASAP supports all of them. We abstracted them into eight classes from an optimization perspective so the speed improvements that we build into the solver for a type of side constraint get leveraged across all side constraint types within the class.

The resulting optimal search algorithms are often 10,000 times faster than others'. The main reason is that CombineNet specializes on a subclass of MIP problems and has 32,000 real-world instances on which to improve its algorithms. The speed has allowed our customers to handle drastically larger and more expressive sourcing events. The events have sometimes had over 2.6 million bids (on 160,000 items, multiple units of each) and over 300,000 side constraints.

The state-of-the-art general-purpose MIP solvers are inadequate also due to numeric instability. They err on feasibility, optimality, or both, on about 4% of the sourcing instances. We have invested significant effort on stability, yielding techniques that are significantly more robust.

Hosted Optimization For Sourcing Professionals

CombineNet's backend clearing engine, *ClearBox*, is industry-independent, and the interface to it is through our *Combinatorial Exchange Description Language (CEDL)*, an XML-based language that allows *ClearBox* to be applied to a wide variety of applications by CombineNet and its partners. See Figure 1.

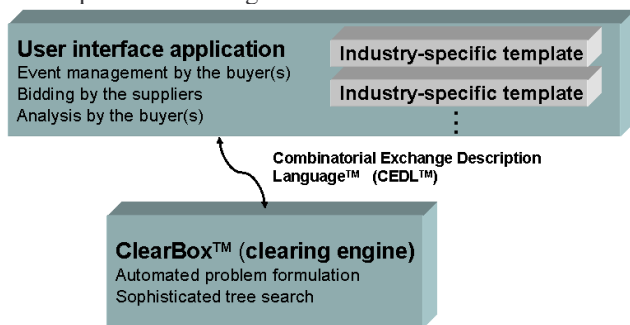


Figure 1. Advanced Sourcing Application Platform (ASAP). The platform is hosted on a server farm with multiple instantiations of each component. ASAP also includes modules for clearing management, server farm management, secure databases, etc. (not shown).

Intuitive web-based interfaces designed for the buyer and for the suppliers bring the power of optimization to users with expertise in sourcing, not in optimization. The users express their preferences through interfaces that use sourcing terminology. The interfaces support simple click-through interaction rather than requiring the user to know any syntax. The approach allows sourcing professionals to do what they are best at (incorporating sourcing knowledge such as strategic and operational considerations) and the optimizer to do what it is best at (sifting through huge numbers of allocations to pick the best one).

For every event, separate front-ends are instantiated that support only those bidding and allocation evaluation features that are appropriate for that event. This makes the user interfaces easier and more natural to use by sourcing professionals. User training typically takes a few hours. New front ends typically take a few days or weeks to go from project specification to deployment.

The user interfaces feed CEDL into *ClearBox*, and *ClearBox* then *automatically* formulates the optimization problem for the search algorithms. This contrasts with the traditional mode of using optimization, where a consultant with optimization expertise builds the model. The automated approach is drastically faster (seconds rather than months) and avoids errors.

Our web-based products and application service provider (ASP) business model make optimization available on demand. No client-side software installation is necessary. This also avoids hardware investments by customers. We buy the hardware and leverage it across customers, each with temporary load. (On many instances the search trees exceed 2 gigabytes of RAM, rendering 32-bit architectures unusable and requiring a 64-bit architecture.) The ASP model allows us to quickly and transparently tune our algorithms, and to provide enhancements to all customers simultaneously. We also offer the technology through consulting firms.

Market Design

While we attribute the bulk of the savings to the application of optimization to sourcing, another important factor is market design: what forms of expressiveness are allowed, what forms of feedback is given to bidders during the event, etc. ASAP supports sealed bid events (winners are determined at the end), events that have a (usually small) number of rounds (winners are determined and feedback provided at the end of each round), and "live" events (winners are determined and feedback provided every time any participant expresses anything new).

Scenario Navigation

The buyer is typically not an individual but an organization of several individuals with different preferences over allocations. Finance people want low sourcing cost, plant managers want small numbers of suppliers, marketing

people want a high average carrier-delivery-on-time rating, etc. ASAP enables the organization to better understand the available tradeoffs. Once the bids have been collected, the buyer conducts *scenario navigation*. At each step of that process, the buyer specifies a set of side constraints and preferences (these define the *scenario*), and runs the optimizer to find an optimal allocation for that scenario. This way the buyer obtains a quantitative understanding of how different side constraints and preferences affect the sourcing cost and all other aspects of the allocation.

CombineNet has found that a buying organization will navigate an average of 100 scenarios per sourcing event. (The maximum seen to date had 1107.) To navigate such large numbers of scenarios, fast clearing is paramount.

Rapid clearing allows scenario navigation to be driven by the actual data (offers). In contrast, most prior approaches required the scenario (side constraints and preferences, if any) to be defined prior to analysis; there were insufficient time and expert modeling resources to try even a small number of alternative scenarios. Data-driven approaches are clearly superior because the actual offers provide accurate costs for the various alternative scenarios.

The next generation of ASAP will also support *automated scenario navigation*. Compared to basic scenario navigation, discussed above, it enables a more systematic and less wasteful navigation of the scenario space. The system queries the sourcing team about their preferences, using, for example, tradeoff queries (“how much hassle would an extra supplier be in dollars? - give me an upper or lower bound”) and comparison queries (“which of these two allocations do you prefer?”). The system decides the queries to pose in a *data-directed* way so as to only ask the team to refine its preferences *on an as-needed basis*. (This is desirable because internal negotiation in the team is costly in terms of time and goodwill.) Specifically, based on all the offers that the suppliers have submitted, and all answers to previous queries, the system strives to minimize maximum regret. At each iteration of automated scenario navigation, the system finds a *robust solution* that minimizes maximum regret (the regret is due to the fact that the sourcing team has not fully specified its preferences, so for some preferences that are still consistent with the answers so far, the system’s recommended allocation is not optimal). As the other step of each iteration, the system poses a query to refine the team’s preferences in order to be able to reduce the maximum regret further. The maximum regret also provides a quantitative measure of when further negotiation within the team is no longer worth it, and the team should implement the current robust allocation. CombineNet pioneered automated scenario navigation, including its different design dimensions and algorithms (Boutillier et al. 2004). The optimization problem of finding the most robust allocation is even more complex than the clearing problem discussed in most of this paper. We have developed a prototype of automated scenario navigation, and will solicit customer feedback soon.

Impact

The new sourcing paradigm and technology has already had significant impact. The technology development began in 1997 and CombineNet was founded in 2000. Between December 2001 and now (January 2005), CombineNet has used ASAP to host 230 highly combinatorial procurement events, totaling a spend of \$16 billion. The 60 buyer companies were mostly among the Global 1000, and the individual events ranged from \$2 million to \$1.6 billion, representing the most complex combinatorial auctions ever conducted. They spanned a broad range of categories such as transportation (truckload, less-than-truckload, ocean freight, dray, bulk, intermodal, small parcel, air freight, train, and fleet), chemicals, packaging, ingredients, advertising, displays, printed materials, security cameras, computers, services (e.g., pre-press, temp labor, shuttling/towing, warehousing, legal), office supplies, and industrial materials/parts (e.g., bulk electric, fasteners, filters, leased equipment, MRO, pipes/valves/fittings, pumps, safety supplies, and steel).

On the \$16 billion spend, CombineNet delivered savings of \$1.8 billion to its customers in lowered procurement costs. The savings were measured compared to the prices that the buyer paid for the same items the previous time the buyer sourced them (usually 12 months earlier). The savings figure is remarkable especially taking into account that during the same time period, the prices in the largest segment, transportation, generally *increased* by 6-9%.

The savings number does not include the savings obtained by suppliers, which are harder to measure because the suppliers’ true cost structures are proprietary. However, there is strong evidence that the suppliers also benefited, so a win-win was indeed achieved: 1) suppliers that have participated in expressive commerce events are recommending the use of that approach to other *buyers*, 2) on numerous occasions, suppliers that boycotted reverse auctions came back to the “negotiation table” once expressive commerce was introduced, and 3) suppliers are giving very positive feedback about their ability to express differentiation and provide creative alternatives.

The savings number also does not include savings that stem from reduced effort and compression of the event timeline from months to weeks or even days.

The cost savings were achieved while at the same time achieving the other advantages of expressive commerce discussed above, such as better supplier relationships (and better participation in the events), redesign of the supply chain, implementable solutions that satisfy operational considerations, and solutions that strike the tradeoffs in a data-driven way and align the stakeholders in the buying organization. See also Sandholm et al. (2006) and case studies at www.CombineNet.com.

Today CombineNet employs 105 full time (half of them in engineering) and a dozen academics as advisors. The company is headquartered in Pittsburgh, USA, with European headquarters in Berlin. It also has representatives in Brussels, California, China, and Taiwan.

Acknowledgments

I thank the CombineNet employees for helping make this vision a reality. Special thanks go to Subhash Suri, David Levine, Andrew Gilpin, Rob Shields, Bryan Bailey, David Parkes, Egon Balas, George Nemhauser, Craig Boutilier, Yuri Smirnov, and Andrew Fuqua.

CombineNet, Expressive Bidding, Expressive Competition, Expressive Commerce, Expressive Bid Taking, REV, ClearBox, Combinatorial Exchange Description Language, and CEDL are trademarks of CombineNet, Inc.

References

- Boutilier, C. 2002. Solving concisely expressed combinatorial auction problems. AAAI.
- Boutilier, C, Sandholm, T, and Shields, R. 2004. Eliciting bid taker non-price preferences in (combinatorial) auctions. AAAI.
- Caplice, C, and Sheffi, Y. 2003. Optimization-based procurement for transportation services. *Journal of Business Logistics* **24**(2): 109-128.
- Conitzer, V, Derryberry, J, and Sandholm, T. 2004. Combinatorial auctions with structured item graphs. AAAI.
- Kwasnica, A, Ledyard, J, Porter, D, and DeMartini, C. 2005. A new and improved design for multiobject iterative auctions. *Management Science* **51**(3): 419-434.
- de Vries, S and Vohra, R. 2003. Combinatorial auctions: A survey. *INFORMS Journal on Computing* **15**(3): 284-309.
- Fujishima, Y, Leyton-Brown, K, and Shoham, Y. 1999. Taming the computational complexity of combinatorial auctions: Optimal and approximate approaches. IJCAI.
- Gilpin, A and Sandholm, T. 2006. Information-theoretic approaches to branching in search. Carnegie Mellon University, Computer Science Department technical report CMU-CS-06-102. Short version in AAMAS-06.
- Hohner, G, Rich, J, Ng, E, Reid, G, Davenport, A, Kalagnanam, J, Lee, H, and An, C. 2003. Combinatorial and quantity-discount procurement auctions benefit Mars, Incorporated and its suppliers. *Interfaces* **33**: 23-25.
- Hoos, H and Boutilier, C. 2000. Solving combinatorial auctions using stochastic local search. AAAI.
- Hoos, H and Boutilier, C. 2001. Bidding languages for combinatorial auctions. IJCAI.
- Kelly, F and Steinberg, R. 2000. A combinatorial auction with multiple winners for universal services. *Management Science* **46**(4): 586-596.
- Kothari, A, Parkes, D, and Suri, S. 2003. Approximately strategyproof and tractable multi-unit auctions. ACM Conference on Electronic Commerce, 166-175.
- Ledyard, J, Porter, D, and Rangel, A. 1997. Experiments testing multiobject allocation mechanisms. *Journal of Economics and Management Strategy* **6**(3): 639-675.
- Metty, T, Harlan, R, Samelson, Q, Moore, T, Morris, T, Sorensen, R, Schneur, A, Raskina, O, Schneur, R, Kanner, J, Potts, K, and Robbins, J. 2005. Reinventing the supplier negotiation process at Motorola. *Interfaces* **35**(1): 7-23.
- McMillan, J. 1994. Selling spectrum rights. *Journal of Economic Perspectives* **8**(3): 145-162.
- Müller, R, Lehmann, D, and Sandholm, T. 2006. The winner determination problem. In *Combinatorial Auctions*. MIT Press.
- McAfee, P and McMillan, J. 1996. Analyzing the airwaves auction. *Journal of Economic Perspectives* **10**(1): 159-175.
- Nisan, N. 2000. Bidding and allocation in combinatorial auctions. ACM Conference on Electronic Commerce, 1-12.
- Rassenti, S, Smith, V, and Bulfin, R. 1982. A combinatorial auction mechanism for airport time slot allocation. *Bell Journal of Economics* **13**(2): 402-417.
- Rothkopf, M, Pekec, A, and Harstad, R. 1998. Computationally Manageable Combinatorial Auctions. *Management Science* **44**(8): 131-1147.
- Sandholm, T. 1991. A strategy for decreasing the total transportation costs among area-distributed transportation centers. In *Nordic Operations Analysis in Cooperation: OR in Business*, Turku School of Economics, Finland.
- Sandholm, T. 1993. An implementation of the contract net protocol based on marginal cost calculations. AAAI.
- Sandholm, T. 1996. Limitations of the Vickrey auction in computational multiagent systems. ICMAS. Extended version "Issues in Computational Vickrey Auctions" in *International J. of Electronic Commerce* **4**: 107-129, 2000.
- Sandholm, T. 2002a. Algorithm for optimal winner determination in combinatorial auctions. *Artificial Intelligence*, **135**:1-54. Early versions: ICE-98, IJCAI-99.
- Sandholm, T. 2002b. eMediator: A next generation electronic commerce server. *Computational Intelligence*, **18**(4): 656-676.
- Sandholm, T. 2006. Optimal winner determination algorithms. In *Combinatorial Auctions*. MIT Press.
- Sandholm, T, Levine, D, Concordia, M, Martyn, P, Hughes, R, Jacobs, J, and Begg, D. 2006. Changing the game in strategic sourcing at Procter & Gamble: Expressive competition enabled by optimization. *Interfaces* **36**(1), 55-68.
- Sandholm, T and Suri, S. 2001a. Market clearability. IJCAI.
- Sandholm, T and Suri, S. 2001b. Side constraints and nonprice attributes in markets. Proc. Distributed Constraint Reasoning. *Games and Economic Behavior*, to appear.
- Sandholm, T and Suri, S. 2002. Optimal clearing of supply/demand curves. ISAAC.
- Sandholm, T and Suri, S. 2003. BOB: Improved winner determination in combinatorial auctions and generalizations. *Artificial Intelligence* **145**: 3-58.
- Sandholm, T, Suri, S, Gilpin, A, and Levine, D. 2002. Winner determination in combinatorial auction generalizations. AAMAS.
- Sandholm, T, Suri, S, Gilpin, A, and Levine, D. 2005. CABOB: A fast optimal algorithm for winner determination in combinatorial auctions. *Management Science* **51**(3): 374-390. Early version in IJCAI-01.
- Smock, D. 2004. How P&G buys plastics. *Modern Plastics*.